

Hands On Help For Building Strong And Successful Stories

Learning React A hands-on guide to building web applications using React and Redux As far as new web frameworks and libraries go, React is quite the runaway success. It not only deals with the most common problems developers face when building complex apps, it throws in a few additional tricks that make building the visuals for such apps much, much easier. What React isn't, though, is beginner-friendly and approachable. Until now. In Learning React , author Kirupa Chinnathambi brings his fresh, clear, and very personable writing style to help web developers new to React understand its fundamentals and how to use it to build really performant (and awesome) apps. The only book on the market that helps you get your first React app up and running in just minutes, Learning React is chock-full of colorful illustrations to help you visualize difficult concepts and practical step-by-step examples to show you how to apply what you learn. Build your first React app Create components to define parts of your UI Combine components into other components to build more complex UIs Use JSX to specify visuals without writing full-fledged JavaScript Deal with maintaining state Work with React's way of styling content Make sense of the mysterious component lifecycle Build multi-page apps using routing and views Optimize your React workflow using tools such as Node, Babel, webpack, and others Use Redux to make managing your app data and state easy Contents at a Glance 1 Introducing React 2 Building Your First React App 3 Components in React 4 Styling in React 5 Creating Complex Components 6 Transferring Properties 7 Meet JSX... Again! 8 Dealing with State in React 9 Going from Data to UI in React 10 Events in React 11 The Component Lifecycle 12 Accessing DOM Elements in React 13 Setting Up Your React Dev Environment 14 Working with External Data in React 15 Building an Awesome Todo List App in React 16 Creating a Sliding Menu in React 17 Avoiding Unnecessary Renders in React 18 Creating a Single-Page App in React Using React Router 19 Introduction to Redux 20 Using Redux with React

An Inspirational Book for Girls Who Love STEM “This book is an inspiration to the next-gen of women innovators all over the world.”— Charlotte Yarkoni, CVP Cloud & AI, Microsoft AZ is a young girl who finds herself in a robot building competition. Can she use girl power to overcome crashes, explosions, and hackers to beat school bully and three-time champ, Dalk? Smart and strong is the new pretty. In this funny, action-packed book about robots for kids, talented AZ fights gender and learns tough lessons on leadership. With the help of her quirky friends, Li and 10, the team builds a feisty robot named Ada. Together, they work hard, solve puzzles, grow in confidence, and learn the importance of friendship and collaboration. All science girls welcome! Written to raise awareness about the challenges faced by women in science and engineering, She's Building a Robot celebrates voices from diverse socioeconomic and ethnic background. Perfect for bedtime stories or girls who code, She's Building a Robot gives young women the opportunity to relate to smart characters, promotes girl empowerment, and shows that there's room in STEM for girls. If you're looking for young girl gifts, robot books for kids, or stories for children—or enjoyed books like The Fourteenth Goldfish, Women in Science, and Hidden Figures Young Reader' Edition—then She's Building a Robot is your next read! Designed to promote literacy in young children and to empower parents, educators, and

librarians, this guide is filled with simple strategies, creative activities, and detailed instructions that help make reading fun. • Recommended book lists for promoting reading • An overview of basic strategies and components of an early literacy program • Helpful outline of pre-literacy skills required for reading success • Detailed instructions for early literacy activities

BUILDING WRITING SKILLS THE HANDS-ON WAY, 1st Edition teaches you the skills you need to become a college-level writer, reader, and critical thinker. The book takes the grr out of grammar, provides helpful instruction on writing sentences and paragraphs, and makes the essay writing process clear by leading you through lessons that include engaging hands-on activities. The friendly, informal tone makes the book easy to read, and the real-world examples and exercises are drawn from a variety of life experiences and perspectives. In short, this book makes the learning process more fun, less intimidating, and more effective. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

THE SECRET TO HAND BUILDING.. If you want to learn the art of Hand Building quickly and thoroughly.. without spending hundreds or thousands of dollars on books and courses..then keep reading.. This scenario is probably familiar to you.. You buy books and courses to teach you Hand Building.. You buy clay... You gave it your all...never mind the aching back,shoulders, and hands. And... You become disheartened,aggravated...or you don't progress beyond a novice. Not enough..or too much information leaves you overwhelmed or confused. There are half finished projects setting around.. This leads us to our million dollar question.. Why can't you develop into a great hand builder? Luckily the answer is very simple.. You don't know where to start and how to proceed.. Which leads us to the core problem.. You don't know what fundamental skills to master and build upon. You DO NOT need to be artistic,good with your hands,or a quick learner... **TO BECOME GREAT AT HAND BUILDING.** I have never been good at anything related to art. Being artistic or good with your hands is not something that will determine your success. ANYONE can use this Secret System to learn Hand Building. You can be overwhelmed with pride in the amazing pieces you create. You can turn your passion into income by selling your work. Whatever your purpose, you CAN create amazing works. **IN THIS COLLECTION OF 2 PARTS IN 1, YOU WILL DISCOVER** Part One "Hand Building: A Beginner's Guide: Discover A Proven System For Learning Hand Building Basics" *My secret personal epiphany that guaranteed my success in learning to hand build. *The 4 secret building blocks that will fast track your success. *8 carefully chosen projects that will help you master the basic concepts. *Step by step directions with over 130 clear and concise illustrations that lead you by the hand. *2 simple finishing practices that will make your projects catch everyone's eye. *A specifically chosen list of the 10 essential tools (and cheap alternatives) you need to master the basics. *69 Tips/tricks and hacks from experienced artists that will help you overcome common beginner hardships. Part 2 "Hand Building: An intermediate Guide: Discover A Proven System For Learning Hand Building" *3 techniques that will rocket your skills to the next level. *3 specifically chosen projects that will teach you the intermediate skills. *Step by Step directions with over 80 detailed illustrations that will lead you by the hand. *2 beautiful finishing practices that will make your projects stand out from the crowd. *5 hand building hacks from authentic hand builders that will save you hours of learning time. *A list of the only 8 tools you need to master the intermediate level. **THIS UNIQUE SYSTEM IS DESIGNED**

TO TAKE YOU FROM BEGINNER TO INTERMEDIATE LEVEL AS SMOOTHLY AS POSSIBLE. Some Questions You May Be Asking -Is this book just a summary of basic information that is freely available online? No. This unique system is specifically designed to accelerate the learning process. -Do you need to have prior knowledge or skills with art and working with your hands? No. You don't need to have any prior skills or knowledge to use this amazing system. -Is the information in this book confusing or overwhelming? No. It is written as simple as possible so that anyone can excel. Every day you wait is another day closer you could be to creating beautiful artwork. If you want to get started take action immediately. Scroll up and click the BUY NOW Button.

Understand Gang of Four, architectural, functional, and reactive design patterns and how to implement them on modern Java platforms, such as Java 12 and beyond Key Features Learn OOP, functional, and reactive patterns for creating readable and maintainable code Explore architectural patterns and practices for building scalable and reliable applications Tackle all kinds of performance-related issues and streamline development using design patterns Book Description Java design patterns are reusable and proven solutions to software design problems. This book covers over 60 battle-tested design patterns used by developers to create functional, reusable, and flexible software. Hands-On Design Patterns with Java starts with an introduction to the Unified Modeling Language (UML), and delves into class and object diagrams with the help of detailed examples. You'll study concepts and approaches to object-oriented programming (OOP) and OOP design patterns to build robust applications. As you advance, you'll explore the categories of GOF design patterns, such as behavioral, creational, and structural, that help you improve code readability and enable large-scale reuse of software. You'll also discover how to work effectively with microservices and serverless architectures by using cloud design patterns, each of which is thoroughly explained and accompanied by real-world programming solutions. By the end of the book, you'll be able to speed up your software development process using the right design patterns, and you'll be comfortable working on scalable and maintainable projects of any size. What you will learn Understand the significance of design patterns for software engineering Visualize software design with UML diagrams Strengthen your understanding of OOP to create reusable software systems Discover GOF design patterns to develop scalable applications Examine programming challenges and the design patterns that solve them Explore architectural patterns for microservices and cloud development Who this book is for If you are a developer who wants to learn how to write clear, concise, and effective code for building production-ready applications, this book is for you. Familiarity with the fundamentals of Java is assumed.

[Practical Machine Learning with Python](#)

[Industrial Employment Information Bulletin](#)

[Outlining Your Novel Workbook](#)

[The Insurance Journal](#)

[Read, Rhyme, and Romp: Early Literacy Skills and Activities for Librarians, Teachers, and Parents](#)

[Hands-On Design Patterns with Java](#)

[Structuring Your Novel Workbook](#)

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[Hands-On Cloud-Native Applications with Java and Quarkus](#)

[Hands-On Help for Building Strong and Successful Stories](#)

Learn How to Make Your First Draft Easy! Award-winning author K.M. Weiland's previous book, the bestselling *Outlining Your Novel*, showed writers how to embrace outlines in a way that makes the writing process fun, inspiring, and easy. Now it's time to put those lessons to use! Building upon the principles you've already learned, the *Outlining Your Novel Workbook* presents a guided approach to getting the bones of your story down on paper, identifying plot holes, and brainstorming exciting new possibilities. Containing hundreds of incisive questions and imagination-revving exercises, this valuable resource will show you how to: Create your own personalized outlining process Brainstorm premise and plot ideas Discover your characters Choose and create the right settings Organize your scenes And so much more! This accessible and streamlined workbook will empower you to create a powerful outline-and an outstanding novel. Start writing your best book today!

Humanoid robotics have made remarkable progress since the dawn of robotics. So why don't we have humanoid robot assistants in day-to-day life yet? This book analyzes the keys to building a successful humanoid robot for field robotics, where collisions become an unavoidable part of the game. The author argues that the design goal should be real anthropomorphism, as opposed to mere human-like appearance. He deduces three major characteristics to aim for when designing a humanoid robot, particularly robot hands: - Robustness against impacts - Fast dynamics - Human-like grasping and manipulation performance Instead of blindly copying human anatomy, this book opts for a holistic design methodology. It analyzes human hands and existing robot hands to elucidate the important functionalities that are the building blocks toward these necessary characteristics. They are the keys to designing an anthropomorphic robot hand, as illustrated in the high performance anthropomorphic Awiwi Hand presented in this book. This is not only a handbook for robot hand designers. It gives a comprehensive survey and analysis of the state of the art in robot hands as well as the human anatomy. It is also aimed at researchers and roboticists interested in the underlying functionalities of hands, grasping and manipulation. The methodology of functional abstraction is not limited to robot hands, it can also help realize a new generation of humanoid robots to accommodate a broader spectrum of the needs of human society.

From pinch pots to coiled boxes to soft slab tableware, mastering hand building is a lifelong pursuit. In this book, Sunshine Cobb covers all the foundational skills, with lessons for constructing both simple and complex forms from clay. Ceramic artists will also find a variety of next-level techniques and tips: designing templates and replicating pieces, lidded vessels, using molds, a variety of decorative techniques, and other avenues of exploration are all inside. Artist features and inspirational galleries include work from today's top working artists,

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such as Bryan Hopkins, Lindsay Oesterritter, Liz Zlot Summerfield, Bandana Pottery, Shoko Teruyama, Courtney Martin, Sam Chung, Deborah Schwartzkopf, and many more. Take your hand building skills—and your artwork—to the next level with Mastering Hand Building. The Mastering Ceramics series is for artists who never stop learning. With compelling projects, expert insight, step-by-step photos, and galleries of work from today's top artists, these books are the perfect studio companions. Also available from the series: Mastering the Potter's Wheel and Mastering Kilns and Firing.

From the moment it was first published, Facility Management became the ultimate reference for facility and design professionals who want to create a productive workplace that corresponds to the short- and long-term goals of their corporation. This Second Edition provides complete, fully up-to-date information and guidance on the evolving facility management profession that will help facility professionals and their service providers meet and exceed these goals.

Integrate an end-to-end logistic chain using IBM Blockchain and IoT platforms
Key Features Explore practical implementation of ledger technology in the IoT architecture Study security best practices for your smart devices Understand Blockchain implementation for end-to-end IoT solutions Book Description
Blockchain has been the hot topic of late thanks to cryptocurrencies. To make matters more interesting, the financial market is looking for ways to reduce operational costs and generate new business models, and this is where blockchain solutions come into the picture. In addition to this, with Internet of Things (IoT) trending and Arduino, Raspberry Pi, and other devices flooding the market, you can now create cheap devices even at home. Hands-On IoT Solutions with Blockchain starts with an overview of IoT concepts in the current business scenario. It then helps you develop your own device on the IBM Watson IoT platform and create your first IoT solution using Watson and Intel Edison. Once you are familiar with IoT, you will learn about Blockchain technology and its use cases. You will also work with the Hyperledger framework and develop your own Blockchain network. As you progress through the chapters, you'll work with problem statements and learn how to design your solution architecture so that you can create your own integrated Blockchain and IoT solution. The next set of chapters will explain how to implement end-to-end Blockchain solutions with IoT using the IBM Cloud platform. By the end of this book, you will have mastered the convergence of IoT and Blockchain technology and exploited the best practices and drivers to develop a bulletproof integrated solution. What you will learn Understand the key roles of IoT in the current market Study the different aspects of IBM Watson IoT platform Create devices, gateways, and applications connected to the platform Explore the fundamentals of Blockchain Define good use cases for Blockchain Discover the Hyperledger Fabric and Composer frameworks Develop an IBM Watson IoT application using a Intel Edison Integrate IoT with the Blockchain platform Who this book is for Hands-On IoT Solutions with Blockchain is for you if you are an Internet of Things

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(IoT) analyst, architect, engineer, or any stakeholder responsible for security mechanisms on an IoT infrastructure. This book is also for IT professionals who want to start developing solutions using Blockchain and IoT on the IBM Cloud platform. Basic understanding of IoT will assist you in understanding key concepts covered in the book.

Develop a variety of projects and connect them to microcontrollers and web servers using the lightweight messaging protocol MQTT Key Features Leverage the power of MQTT to build a pet food dispenser, e-ink to-do list, and a productivity cube Learn about technologies like laser cutting, 3D printing, and PCB production for building robust prototypes Explore practical uses cases to gain an in-depth understanding of MQTT Book Description MQ Telemetry Transport (MQTT) is a lightweight messaging protocol for smart devices that can be used to build exciting, highly scalable Internet of Things (IoT) projects. This book will get you started with a quick introduction to the concepts of IoT and MQTT and explain how the latter can help you build your own internet-connected prototypes. As you advance, you'll gain insights into how microcontrollers communicate, and you'll get to grips with the different messaging protocols and techniques involved. Once you are well-versed with the essential concepts, you'll be able to put what you've learned into practice by building three projects from scratch, including an automatic pet food dispenser and a smart e-ink to-do display. You'll also discover how to present your own prototypes professionally. In addition to this, you'll learn how to use technologies from third-party web service providers, along with other rapid prototyping technologies, such as laser cutting, 3D printing, and PCB production. By the end of this book, you'll have gained hands-on experience in using MQTT to build your own IoT prototypes. What you will learn Explore MQTT programming with Arduino Discover how to make your prototypes talk to each other Send MQTT messages from your smartphone to your prototypes Discover how you can make websites interact with your prototypes Learn about MQTT servers, libraries, and apps Explore tools such as laser cutting and 3D printing in order to build robust prototype cases Who this book is for If you are an IoT developer or enthusiast who wants to start building IoT prototypes using MQTT, this book is for you. Basic knowledge of programming with Arduino will be useful.

[Discover a Proven System for Learning Hand Building](#)

[The Sunday School Journal](#)

[A hands-on guide for Go developers to build and deploy distributed web apps with the Gin framework](#)

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[Common Health Problems](#)

[A Step-by-Step Hands-on Guide to Building and Managing the Ultimate Budget](#)

[Mastering Hand Building](#)

[She's Building a Robot](#)

[Build connected IoT devices with Arduino and MQ Telemetry Transport \(MQTT\)](#)

Discover the Proven Blueprint for Creating Stories That Sell! Award-winning author K.M. Weiland's previous book, the award-winning Structuring Your Novel, showed writers how to create stories with strong and compelling plot structure. Now it's time to put those lessons to use! Building upon the principles you've already learned, the Structuring Your Novel Workbook presents a guided approach to writing solid first drafts, identifying and fixing plot problems, and writing consistently good stories. Containing hundreds of incisive questions and imagination-revving exercises, this valuable resource will show you how to: Implement a strong three-act structure Time your acts and your plot points Unleash your unique and personal vision for your story Identify common structural weaknesses and flip them around into stunning strengths Eliminate saggy middles by discovering your story's "centerpiece" And so much more! This accessible and streamlined workbook will empower you to create a powerful structure-and an outstanding novel. Start writing your best book today!

Hands-on projects cover all the key deep learning methods built step-by-step in PyTorch Key Features Internals and principles of PyTorch Implement key deep learning methods in PyTorch: CNNs, GANs, RNNs, reinforcement learning, and more Build deep learning workflows and take deep learning models from prototyping to production Book Description PyTorch Deep Learning Hands-On is a book for engineers who want a fast-paced guide to doing deep learning work with Pytorch. It is not an academic textbook and does not try to teach deep learning principles. The book will help you most if you want to get your hands dirty and put PyTorch to work quickly. PyTorch Deep Learning Hands-On shows how to implement the major deep learning architectures in PyTorch. It covers neural networks, computer vision, CNNs, natural language processing (RNN), GANs, and reinforcement learning. You will also build deep learning workflows with the PyTorch framework, migrate models built in Python to highly efficient TorchScript, and deploy to production using the most sophisticated available tools. Each chapter focuses on a different area of deep learning. Chapters start with a refresher on how the model works, before sharing the code you need to implement them in PyTorch. This book is ideal if you want to rapidly add PyTorch to your deep learning toolset. What you will learn Use PyTorch to build: Simple Neural Networks - build

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neural networks the PyTorch way, with high-level functions, optimizers, and more Convolutional Neural Networks - create advanced computer vision systems Recurrent Neural Networks - work with sequential data such as natural language and audio Generative Adversarial Networks - create new content with models including SimpleGAN and CycleGAN Reinforcement Learning - develop systems that can solve complex problems such as driving or game playing Deep Learning workflows - move effectively from ideation to production with proper deep learning workflow using PyTorch and its utility packages Production-ready models - package your models for high-performance production environments Who this book is for Machine learning engineers who want to put PyTorch to work.

Looks at log homes across the United States, and shares the stories of each home's design and construction or restoration An effective guide to learning how to build a large-scale distributed application using the wide range of functionalities in Gin Key Features Explore the commonly used functionalities of Gin to build web applications Become well-versed with rendering HTML templates with the Gin engine Solve commonly occurring challenges such as scaling, caching, and deployment Book Description Gin is a high-performance HTTP web framework used to build web applications and microservices in Go. This book is designed to teach you the ins and outs of the Gin framework with the help of practical examples. You'll start by exploring the basics of the Gin framework, before progressing to build a real-world RESTful API. Along the way, you'll learn how to write custom middleware and understand the routing mechanism, as well as how to bind user data and validate incoming HTTP requests. The book also demonstrates how to store and retrieve data at scale with a NoSQL database such as MongoDB, and how to implement a caching layer with Redis. Next, you'll understand how to secure and test your API endpoints with authentication protocols such as OAuth 2 and JWT. Later chapters will guide you through rendering HTML templates on the server-side and building a frontend application with the React web framework to consume API responses. Finally, you'll deploy your application on Amazon Web Services (AWS) and learn how to automate the deployment process with a continuous integration/continuous delivery (CI/CD) pipeline. By the end of this Gin book, you will be able to design, build, and deploy a production-ready distributed application from scratch using the Gin framework. What you will learn Build a production-ready REST API with the Gin framework Scale web applications with event-driven architecture Use NoSQL databases for data persistence Set up authentication middleware with JWT and Auth0 Deploy a Gin-based RESTful API on AWS with

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Docker and Kubernetes Implement a CI/CD workflow for Gin web apps Who this book is for This book is for Go developers who are comfortable with the Go language and seeking to learn REST API design and development with the Gin framework. Beginner-level knowledge of the Go programming language is required to make the most of this book.

Master the essential skills needed to recognize and solve complex problems with machine learning and deep learning. Using real-world examples that leverage the popular Python machine learning ecosystem, this book is your perfect companion for learning the art and science of machine learning to become a successful practitioner. The concepts, techniques, tools, frameworks, and methodologies used in this book will teach you how to think, design, build, and execute machine learning systems and projects successfully. *Practical Machine Learning with Python* follows a structured and comprehensive three-tiered approach packed with hands-on examples and code. Part 1 focuses on understanding machine learning concepts and tools. This includes machine learning basics with a broad overview of algorithms, techniques, concepts and applications, followed by a tour of the entire Python machine learning ecosystem. Brief guides for useful machine learning tools, libraries and frameworks are also covered. Part 2 details standard machine learning pipelines, with an emphasis on data processing analysis, feature engineering, and modeling. You will learn how to process, wrangle, summarize and visualize data in its various forms. Feature engineering and selection methodologies will be covered in detail with real-world datasets followed by model building, tuning, interpretation and deployment. Part 3 explores multiple real-world case studies spanning diverse domains and industries like retail, transportation, movies, music, marketing, computer vision and finance. For each case study, you will learn the application of various machine learning techniques and methods. The hands-on examples will help you become familiar with state-of-the-art machine learning tools and techniques and understand what algorithms are best suited for any problem. *Practical Machine Learning with Python* will empower you to start solving your own problems with machine learning today! *What You'll Learn* Execute end-to-end machine learning projects and systems Implement hands-on examples with industry standard, open source, robust machine learning tools and frameworks Review case studies depicting applications of machine learning and deep learning on diverse domains and industries Apply a wide range of machine learning models including regression, classification, and clustering. Understand and apply the latest models and methodologies from deep learning including

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CNNs, RNNs, LSTMs and transfer learning. Who This Book Is For IT professionals, analysts, developers, data scientists, engineers, graduate students

Hands-On Word Family Activities for Young Readers is a handy resource that offers you easy-to-use material for guiding children (K-3) in real reading experiences by teaching them word families. While using this book, you will be able to give your students the opportunity to learn and practice the essential phonological skills of onset and rhyme as they read an enticing story or poem. This book offers you a wide variety of engaging methods for teaching word families including art projects, poems, big books, and little take-home books. As you progress through the book's lessons, your students will learn to write the word families fluently and to manipulate magnetic letters and words. In addition, Hands-On Word Family Activities for Young Readers contains easy-to-follow lessons for each word family, helps to build self-esteem, and increases independence as students gain confidence while learning to master the contents. The book's materials are organized into 25 word-family chapters and printed in 8 ½" X 11" format that lies flat for easy photocopying. Hands-On Word Family Activities for Young Readers offers you and your students a classroom tested reading program created by two reading educators dynamic "real" reading experiences step-by-step lessons that are similarly formatted for each word family a wealth of activities that involve art projects, poems, big books, little books^{3/4}plus magnetic letters, flashcards, and other word family activities blackline masters for the book's engaging poems, art projects, and word-family books a variety of lessons that can be used with an entire class, small groups, or individuals a surefire way to engage parents to become involved with their children's learning detailed lesson plans and teacher directions Hands-On Word Family Activities for Young Readers will help teachers guide young learners to master word families and ensure a good start to their reading success.

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[Discover how converging IoT and blockchain can help you build effective solutions](#)

[Hand Building Beginner and Intermediate Guide](#)

[Hand Building](#)

[Building with Our Hands](#)

[Learning React](#)

[Helping Hand](#)

[A Hands-On Guide to Understanding Yours Grades 6-12](#)

[*A Beginners Guide: Discover A Proven System For Learning Hand Building Basics*](#)

[*A Hands-On Guide to Building Web Applications Using React and Redux*](#)

[*All Hands*](#)

[*Hands-On Internet of Things with MQTT*](#)

This book presents the concept of group-centered prevention and provides explanations and exercises for learning the method and teaching it to others. Detailed studies offer evidence for the continuing importance of prevention in mental well-being and distinguishes group-centered prevention from other group interventions by its ability to resolve incipient mental health issues and emotional problems. Case examples with adults, children, couples, and others demonstrate successful uses of group-centered techniques as well as illustrate the problems that arise in group settings. The book's ready-to-apply training exercises give prospective group leaders practice in starting new groups, fostering cohesion, integrating therapeutic factors into sessions, and other core skills. Featured topics include: Group-centered prevention in contrast with other group interventions. Characteristics of effective leaders in group-centered prevention. Benefits of prevention groups as opposed to those gained in counseling and therapy. Key constructs of self-efficacy and intrinsic motivation in group-centered prevention. Stages of development in new groups. Formats for developing training exercises. Group-Centered Prevention in Mental Health is an essential resource for scientist-practitioners, clinicians, and researchers as well as graduate students in such disciplines as school psychology, social work, and public health. Its educational uses span classroom, workshop, and training settings across the health and healing disciplines.

What is rediscovered and what is learned when a year-long community of volunteers breathes life into the dormant tradition of barns built by hand using local materials When Robert Somerville moved to Hertfordshire from Devon, he discovered an unexpected landscape rich with wildlife, particularly elm trees. Nestled within London's commuter belt, this wooded wilderness inspired Somerville, a lifelong woodworker, to revive the ancient tradition of hand-raising barns using locally sourced elm timber for material and the local community as labour. The story of the elm tree in the landscape is central to Barn Club. Its natural history and its historic importance in England, continental Europe and North America make for a fascinating story told by the author, a long-time admirer of this diverse and remarkable forest denizen. The decline of the elm, which began more than a century ago, was due to an imported fungal disease, and nearly spelled its doom. Yet the tree has survived, often unnoticed, throughout the English countryside and even within some cities. Barn Club is about craft, landscape and community. It follows the building of Carley Barn, a traditional Hertfordshire elm barn, made by hand with the help of volunteers over the course of one year. The last time barns were made in this way was 150 years ago, so the experience provides unique insights into aspects of craft construction that have faded from modern life. What happens when we imbue our structures with the local landscape? When we leave behind the vibrations, whines and whirrs of power tools in exchange for the delicate dexterity of the hands and eyes? When every mark in the wood

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tells the story of a joint effort? Barn Club calls on us to discover our landscapes more intimately and explore the joys of making beautiful things by hand, together.

An illustrated guide to the energy medicine technique of pranic healing outlines hand movement, "mentalphysics" exercise, and meditation techniques that enable the body to heal itself through a rebalancing of unhealthy energy. Reprint. 25,000 first printing.

"My American Harp" presents 1,169 poems written 2010-2014 by Surazeus that explore what it means to be an American in the modern world of an interconnected global civilization.

Build robust and reliable Java applications that works on modern infrastructure, such as containers and cloud, using the new features in Quarkus 1.0 Key Features Build apps with faster boot time and low RSS memory using the latest Quarkus 1.0 features Seamlessly integrate imperative and reactive programming models to build modern Java applications Discover effective solutions for running Java on serverless apps, microservices, containers, FaaS, and the cloud Book Description Quarkus is a new Kubernetes-native framework that allows Java developers to combine the power of containers, microservices, and cloud-native to build reliable applications. The book is a development guide that will teach you how to build Java-native applications using Quarkus and GraalVM. We start by learning about the basic concepts of a cloud-native application and its advantages over standard enterprise applications. Then we will quickly move on to application development, by installing the tooling required to build our first application on Quarkus. Next, we'll learn how to create a container-native image of our application and execute it in a Platform-as-a-Service environment such as Minishift. Later, we will build a complete real-world application that will use REST and the Contexts and Dependency injection stack with a web frontend. We will also learn how to add database persistence to our application using PostgreSQL. We will learn how to work with various APIs available to Quarkus such as Camel, Eclipse MicroProfile, and Spring DI. Towards the end, we will learn advanced development techniques such as securing applications, application configuration, and working with non-blocking programming models using Vert.x. By the end of this book, you will be proficient with all the components of Quarkus and develop blazing fast applications leveraging modern technology infrastructure. What you will learn Build a native application using Quarkus and GraalVM Secure your applications using Elytron and the MicroProfile JWT extension Manage data persistence with Quarkus using PostgreSQL Use a non-blocking programming model with Quarkus Learn how to get Camel and Infinispan working in native mode Deploy an application in a Kubernetes-native environment using Minishift Discover Reactive Programming with Vert.x Who this book is for The book is for Java developers and software architects who are interested in learning a promising microservice architecture for building reliable and robust applications. Knowledge of Java, Spring Framework, and REST APIs is assumed. Through a series of recent breakthroughs, deep learning has boosted the entire field of machine learning. Now, even programmers who know close to nothing about this technology can use simple, efficient tools to implement programs capable of learning from data. This practical book shows you how. By using concrete examples, minimal theory, and two production-ready Python frameworks—Scikit-Learn and TensorFlow—author

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Aurélien Géron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems. You'll learn a range of techniques, starting with simple linear regression and progressing to deep neural networks. With exercises in each chapter to help you apply what you've learned, all you need is programming experience to get started. Explore the machine learning landscape, particularly neural nets Use Scikit-Learn to track an example machine-learning project end-to-end Explore several training models, including support vector machines, decision trees, random forests, and ensemble methods Use the TensorFlow library to build and train neural nets Dive into neural net architectures, including convolutional nets, recurrent nets, and deep reinforcement learning Learn techniques for training and scaling deep neural nets

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*If you want to learn handbuilding quickly... without spending hundreds or even thousands of dollars....then keep reading. The scenario I'm about to describe may be familiar to you... You've bought books and courses on hand building, which were supposed to teach you the basics... You purchased some clay... You poured your heart into it, never mind the sore hands and fingers, aching back and shoulders... And... You get aggravated and don't finish what you start...or it looks like something out of kindergarten classroom. Too much...or not enough information leaves you feeling disheartened and confused. This leads us to our million dollar question..... -Why can't you bring to life the projects you've always wished to create? Luckily the answer is very simple. You don't know what fundamental skills must be mastered before moving on. Which leads us to the core problem..... You have no idea where to begin! You DON'T need to be artistic, good with your hands, or a quick learner..... **TO BE GREAT AT HANDBUILDING.** I have never been "good" at anything related to art. Being artistic or good with your hands is not something that will determine your success. ANYONE can use the secrets in this book to become good at hand building. You can be overwhelmed with pride in the beautiful pieces you create. You can turn your passion into income by selling your pieces. Whatever your purpose, you CAN start creating beautiful works. **IN THIS BOOK YOU WILL DISCOVER** -My secret personal epiphany that guaranteed my success in learning to hand build. -The 4 secret building blocks that will fast track your handbuilding. -8 Specifically chosen projects that will help you master the basic concepts. -Step by Step directions with over 130 clear and concise illustrations that lead you by the hand. -2 Simple*

Download Ebook Hands On Help For Building Strong And Successful Stories

Finishing practices that will make your projects catch everyone's eye. -A specifically chosen list of the 10 essential tools (and cheap alternatives) you need for the basics. -69 Tips and tricks from experienced artists that will help you overcome common beginner hardships. This system is scientifically designed to progressively build up your skills, starting at a "beginner" level. Some Questions You May be Asking -Is this book just a summary of basic information that is freely available online?No. This system is one of a kind, and specifically designed to accelerate the learning process. -Do you need to have prior knowledge or skills with art and working with your hands?No. You don't need to have any prior skills or knowledge. -Is the information in this book confusing or overwhelming?No. It is written for the complete beginner. EVERYDAY YOU WAIT IS ANOTHER DAY CLOSER YOU COULD BE AT CREATING BEAUTIFUL ARTWORK SO IF YOU WANT TO GET STARTED, SCROLL UP AND CLICK THE BUY NOW Button

Gary Robert's name appears first on the earlier edition.

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Build the Next Great Android Game! Learning Android Game Programming is your hands-on, start-to-finish guide to creating winning games for today's rapidly growing Android mobile device marketplace. If you have even basic Android development experience, Rick Rogers will help you build on your knowledge to quickly create low-budget 2D mobile games that sell. The book starts with an up-to-the-minute overview of today's Android mobile games marketplace, reviews each leading genre, and teaches you the foundational concepts of game development. You'll design a simple game, then master every step of game development with AndEngine—the powerful, open source, free game-development engine. Every chapter teaches with sample code you can actually use, including many examples drawn from the published game, Virgins Versus Vampires (V3). With this book you'll learn how to Use free Android tools for creating code, artwork, and sound Implement the “game loop” that is at the heart of Android games Bring your game to life with scene transitions and entity modifiers Make the most of bitmap and vector graphics, sprites, and animation Integrate user input via touch, multitouch, keyboard, voice recognition, accelerometer, location, and compass Build infinite virtual worlds with tile maps Create, save, and reuse powerful particle effects Find, acquire, modify, and use background music and sound effects Implement highly realistic physics effects with Box2D Use AI techniques to make your games smarter and more fun Build a scoring framework based on collisions between your game elements Download the free version of Virgins Versus Vampires (V3) from Android Market today, as you learn how to build the game in this book

Like a trusted roadmap, your budget will guide you effortlessly through the fiscal year. Now, you can learn the secrets used by budget savvy managers and avoid the common mistakes that derail many well-intentioned plans. Quickly build your organization's budget with confidence by following the in-depth step-by-step instructions detailing the assembly of a standard long-term health care budget. Weaving established budgeting practices with a few tweaks from hands-on experience, the author provides insight on developing a surprisingly accurate budget. From the seasoned professional to the first year manager - administrators, business directors, department managers, and students alike, can learn these proven, money

and time saving techniques to building sound budgets for many years to come. Relevant to both for-profit and non-profit organizations, this guide will assist you in designing simple tools to help you and your staff in maintaining budgeted expenses throughout the year. This is the first interdisciplinary collection of articles addressing the unique history of Chicana women. From a diverse range of perspectives, a new generation of Chicana scholars here chronicles the previously undocumented rich tapestry of Chicanas' lives over the last three centuries. Focusing on how women have grappled with political subordination and sexual exploitation, the contributors confront the complex intersection of class, race, ethnicity, and gender that defines the Chicana experience in America. The book analyzes the ways that oppressive power relations and resistance to domination have shaped Chicana history, exploring subjects as diverse as sexual violence against Amerindian women during the Spanish conquest of California to contemporary Chicanas' efforts to construct feminist cultural discourses. The volume ends with a provocative dialogue among the contributors about the challenges, frustrations, and obstacles that face Chicana scholars, and the voices heard here testify to the vibrant state of Chicano scholarship. Trenchant and wide-ranging, this collection is essential reading for understanding the dynamics of feminism and multiculturalism.

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